

# On pseudorandomness in quantum cryptography

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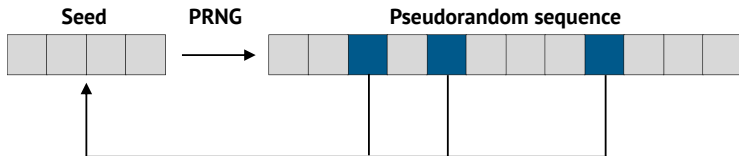
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# Outline

- ▶ Pseudorandomness in classical cryptography
- ▶ Quantum cryptography: B92 protocol
- ▶ Using pseudorandomness in quantum key distribution: Y00 protocol
- ▶ A generalized protocol

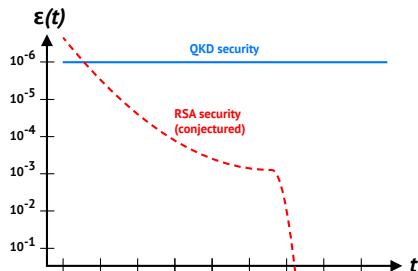
# Pseudorandomness in classical cryptography

- ▶ One-time pad is the only information-theoretically secure classical cryptosystem, but it needs a long key which can be used just once. Other symmetric cryptosystems like DES or AES use shorter keys but can offer only computational security.
- ▶ A PRNG is an algorithm, which generates a sequence of bits which look like random, but are determined by an initial value (**seed**).
- ▶ For cryptographical purposes, it should take a lot of time to compute seed by the output sequence. Every key bit discovered by Eve simplifies the seed computation



# Quantum cryptography and motivation

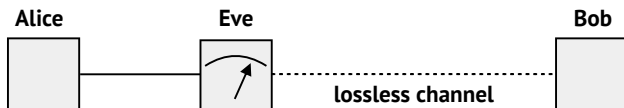
- ▶ Every classical cryptosystem beside one-time pad is only computationally secure, and its security tends to zero with time, since Eve can reduce it performing computation
- ▶ Quantum cryptography relies on impossibility of discrimination between non-orthogonal quantum states, which does not depend on time. Thus the security of quantum cryptosystems remains constant.
- ▶ The motivation of my work is to use classical pseudorandomness to increase key generation rate of quantum cryptography, keeping the security constant



# Quantum cryptography: B92 protocol

- ▶ The main task for quantum cryptography is key distribution between two distant users (Alice and Bob) with no technological or computational assumptions about the eavesdropper (Eve)
- ▶ In B92 protocol, Alice uses two non-orthogonal states  $\{|\psi_0\rangle, |\psi_1\rangle\}$ :  $\langle\psi_0|\psi_1\rangle = \varepsilon$
- ▶ Bob performs “three-outcomes measurement”  $\{M_0 = \frac{I - |\psi_1\rangle\langle\psi_1|}{1 + \varepsilon}, M_1 = \frac{I - |\psi_0\rangle\langle\psi_0|}{1 + \varepsilon}, M_? = I - M_0 - M_1\}$ , which whether gives correct bit value, or yields an inconclusive result
- ▶ The closer the states are (i.e. the closer is  $\varepsilon$  to 1), the higher is inconclusive result probability
- ▶ Alice and Bob use public authentic channel to discard the positions with inconclusive results

# Unambiguous state discrimination (USD) attack



- ▶ For a lossy channel between Alice and Bob, Eve can perform the same measurement as Bob, and block the signal in case of inconclusive result; otherwise she uses lossless channel to send it to Bob. For a long channel with high losses, Eve can perform this attack without being detected by extra losses
- ▶ Alice and Bob can make the states less distinguishable to resist USD attack, but they would suffer from inconclusive results as well
- ▶ Common countermeasures against USD attack include: strong reference pulse, decoy states, distributed encoding.

# Symmetric coherent states

- ▶ Coherent states are widely used in quantum cryptography since they can easily be generated with attenuated lasers
- ▶ Coherent states is described by one complex parameter  $\alpha$ , or with two real: intensity  $\mu$  and phase  $\varphi$ , where  $\alpha = \sqrt{\mu}e^{i\varphi}$ :

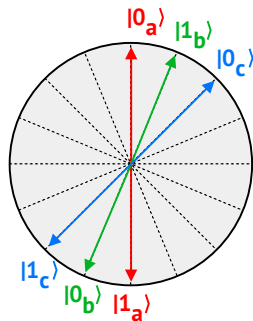
$$|\alpha\rangle = e^{-\frac{|\alpha|^2}{2}} \sum_{n=0}^{+\infty} \frac{\alpha^n}{\sqrt{n!}} |n\rangle$$

- ▶ For a set of  $N$  symmetric coherent states  $\{|\alpha_j\rangle\}$ ,  $\alpha_j = \alpha e^{\frac{2\pi ij}{N}}$  with equal intensities and phases from 0 to  $2\pi$ , the success probability for USD has been found
- ▶ Using the set of symmetric states can be a countermeasure against USD attack since their unambiguous discrimination is hard for large  $N$

# Y00 protocol: quantum stream cipher

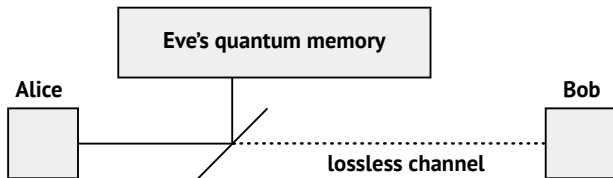
- ▶ Y00 is probably the most common QKD protocol which uses pseudorandomness and assumptions about limited Eve's possibilities
- ▶ It uses symmetric coherent states of relatively high intensity and pseudorandom sequence which specifies the basis for Alice and Bob at each position
- ▶ Bob measures the states close to orthogonal in the known basis, therefore key generation rate is very high

H.P.Yuen, quant-ph/0311061





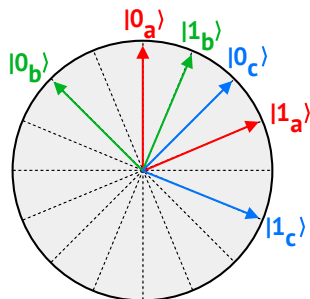
# Beam splitting attack



- ▶ Y00 is good for Eve which is not beyond today's technologies, but if Eve has a long-lived quantum memory, or can perform certain computations fast, it is not secure
- ▶ In beam splitting attack, Eve simulates the channel losses by her beam splitter
- ▶ In Y00, states within each basis are almost orthogonal, and once Eve computes the seed of pseudorandom sequence, she can get a lot of information from the states

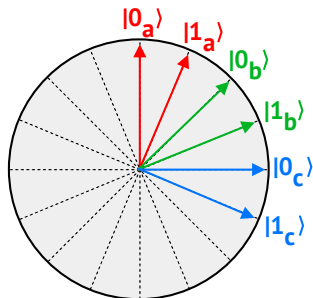
# Pseudorandom protocol with non-orthogonal states

- ▶ I propose a simple Y00 modification: non-orthogonal states within each basis. Even after getting information about the basis, Eve cannot extract full information on bit value from the two non-orthogonal states
- ▶ The main assumption is that Eve cannot compute the seed of PRNG *during the communication session* between Alice and Bob and perform USD attack, knowing the basis
- ▶ If Eve knows all the pseudorandom sequence right after the communication session, her information is still below the information of Bob, like in B92 protocol



# Fully random protocol version

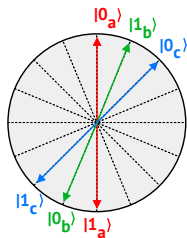
- ▶ A protocol with fully random symmetric coherent states was proposed earlier
- ▶ Large number of bases can be a problem for the fully random case, because the probability that Bob chooses the correct basis is low
- ▶ For our version of the protocol, large number of bases is not a problem because Bob always knows the correct basis



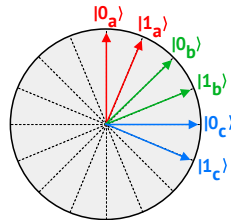
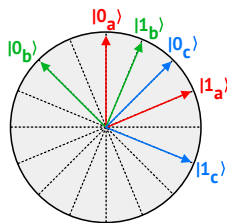
S.N.Molotkov, JETP Letters 95, 6 332-337

# Switching between different versions

One can switch between different states configurations with the same hardware for different security criteria: from fully random version for critical applications to Y00 for high-speed key generation.



top speed



most secure

## Security analysis for beam splitting attack

We can easily find the secret key rate if Eve performs beam splitting attack

For the given channel length  $l$ , the Alice intensity  $\mu_A$  becomes  $\mu_B = \mu_A 10^{-\frac{\delta l}{10}}$ , where attenuation parameter  $\delta \approx 0.2$  dB/km for fiber lines; Eve can get the states of intensity  $\mu_E = \mu_A - \mu_B$ . If phase difference between  $|\alpha_0\rangle$  and  $|\alpha_1\rangle$  in the same basis is  $\psi$ , then

$$\langle \alpha_0 | \alpha_1 \rangle = e^{|\alpha|^2(e^{i\psi} - 1)}$$

Thus, Eve's information is given by Holevo value

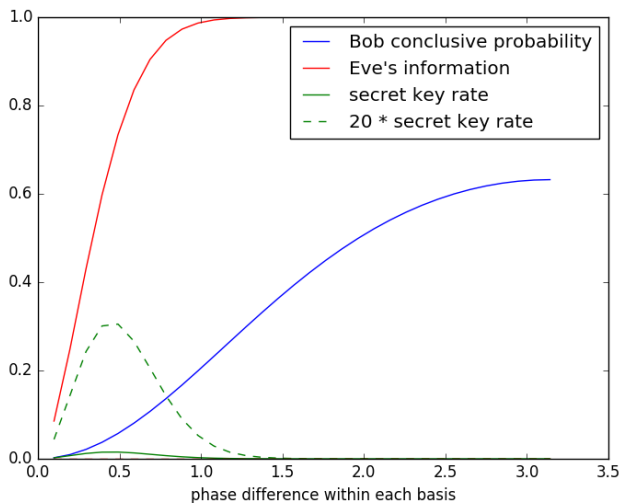
$$I_{AE} = h_2\left(\frac{1 - |e^{\mu_E(e^{i\psi} - 1)}|}{2}\right)$$

And secret key rate is given by

$$I_{sec} = p_{conc}^B (1 - I_{AE}), \quad p_{conc}^B = 1 - |e^{\mu_B(e^{i\psi} - 1)}|$$

# Security analysis for beam splitting attack

Results for  $\mu_A = 5$  photons/pulse,  $l = 50$  km,  $\delta = 0.2$  dB/km; 32 bases



# Conclusion

- ▶ If classical systems with pseudorandomness are considered as satisfactory, then in certain circumstances we can use it in quantum cryptosystems as well
- ▶ Our main assumption is weak: Eve cannot compute the seed of PRNG by the end of communication session (which usually takes several minutes)
- ▶ We can use the same hardware for different states configuration, depending on the security requirements

*Thank you for your attention!*